


armor class




Class _____

character name _____

spend your awesome points! * And don't forget to check off an **Experience Box**

- Add a+2 to any Attribute Roll
Have something Handy or nearby in reach
Add a cool effect to an Attack or Attribute Roll
Use a per-arena Talent again in the same arena
- Do 1 more point of damage after a successful attack
Heal a single point of damage that you've just taken
Create an NPC you have a relationship with
Recharge a rested Talent outside of combat
- Use a Talent from your class that you don't have yet

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