


**armor class**




— Class \_\_\_\_\_

character name \_\_\_\_\_

**spend your awesome points!** \* And don't forget to check off an **Experience Box**

- Add a+2 to any Attribute Roll  
Have something Handy or nearby in reach  
Add a cool effect to an Attack or Attribute Roll  
Use a per-arena Talent again in the same arena
  - Do 1 more point of damage after a successful attack  
Heal a single point of damage that you've just taken  
Create an NPC you have a relationship with  
Recharge a rested Talent outside of combat
  - Use a Talent from your class that you don't have yet
- 1 point**  
**2 points**  
**3 points**

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**spell tower**




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